



News and Events, March 2026 Edition

FROM THE PRESIDENT'S DESK

Hello to TCG radio operators near and far. With February's ice storm fading into the rear view mirror, we've already had a little taste of spring weather. With March comes the changing of the guard for the Tennessee Contest Group. Nominations are now open for candidates wishing to run. Your current officers suggest that you please contact any potential candidate before nominating them for an officer position, just to avoid surprising anybody inadvertently.

Once the ice storm damage began to clear, there was plenty of activity from the TCG. The biggie of February was of course the ARRL DX CW contest. Although ten meters was not quite like the last couple of years, decent conditions across the bands made for plenty of action. RTTY ops got a real workout in the WPX and NAQP RTTY contests, with the WV4P crew and AD4EB leading the way once again with big scores and great efforts.

The turning of the solar cycle is making itself evident. Now is the time to start planning and implementing low band strategies for the coming years. Whether that might involve upgrading our 40 meter antenna systems or installing a new 160 or 80 meter receiving antenna array, there are lots of options to try. I have an affinity for the low bands, and am actually looking forward to some interesting conditions on 160 and 80 meters.

As this is my final newsletter editorial as your TCG president, I would like to say a few words about what the last 32 years with this group has taught me. First and foremost, I have met a lot of interesting people in my lifetime. Contesters are some of the most interesting, intelligent and fascinating people that I have ever met, in any sector of life. There is something about the pursuit of contesting and its multidisciplinary nature that attracts curious people. I feel quite fortunate to be part of this group, and am thankful to have made some good friends here.

Curious people are interesting to me, and are my kind of people. I still remember the early TCG meetings around the breakfast table at the Old Country Buffet. I'd already been into ham radio for two decades, but until then, I'd never met a more enthusiastic bunch in my life. Enthusiasm is contagious, because sharing is the best part of a passion such as ours. Enthusiasm and deep curiosity are a powerful combination. They are the essence of many of my heroes, living and dead. Contesting opened a path to engage with some of the brightest people I've ever met. I'm very thankful for that. The TCG is full of bright, curious people. I'm very confident that contesting and TCG have many more years of contesting joy and success ahead.

If there is anything that I would like to pass along to future generations of contesters, it would be to keep an open mind. We all see contesting from a different angle. Contesting means different things to different people. While the scores are pretty much black and white, each individual's experience is highly subjective. I found that no matter how certain I might feel about a particular aspect of contesting, I'm often missing something in the bigger picture. It took me a long time to figure that out. There literally is no top to the contesting mountain, only the fascinating views from different vistas along the way. That alone keeps me coming back for more.

My final thought is to never forget the TCG Prime Directive, **Have Fun Contesting!** It is possible to take this stuff too seriously. I've been there and done that. There is a fine line between laser-focused passion and taking things far too seriously, or even worse, personally. Like most competitive pursuits, particularly at the top levels, there is no room for fragile egos or petty behavior. Let's be civil and respect our fellow competitors. They are the only ones who will ever truly understand why we contest. We might even make some lifelong friends along the path, and discover that those relationships are exactly what makes this hobby so special. See you in the pileups.

73 —Kirk, K4RO

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Now that we're starting to thaw... so you don't forget:

Mark K0EJ - No story but a post-Fern picture of the 80m 4-square

Rising from the ashes, the 4-square is back to battle another day!



ARRL America250 WAS Event

ARRL America250 Worked All States <https://www.arrl.org/america250-was>

ARRL is celebrating a year-long Worked-All-States operating event celebrating America's 250th Anniversary. This is in conjunction with ARRL's 2026 Year of The Club celebration (be sure to check out all of the club-oriented activities planned in 2026!). This event will be exclusively driven only by QSOs uploaded to Logbook of The World (LoTW).

Summary:

The America250-WAS begins as a **Basic Worked All States Award** by contacting all 50 States in 2026. In addition to the basic awards, operators can earn additional **Endorsements**:

ARRL Tennessee Dates: W1AW/4 – TN Region

Dates: (in UTC)

- June 10 – 16
- September 16 – 22

This is our chance for Tennessee Contest Group to participate in the event and to operate as W1AW/4. SIGN-UP as a CLUB IS REQUIRED, so let's start thinking about when we can get

our TCG'ers to operate! Since we will be in leadership transition during the sign-up period, we will need to have some direction from before we can add TCG to the list.

Cathy, W4CMG, is the ARRL Schedule Coordinator for TN Region W1AW/4. This helps TCG, since our TN Section leadership has been very interested in a strong TCG presence during the event and would really like seeing TCG on the list! Shift assignments, including timeslots, bands and modes will be sent to all clubs mid-May to make time for Clubs to finalize their participant lists and raise any questions or issues prior to our dates. An announcement seeking interest will also be published in our TCG groups.io soon.

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CONTEST ACTIVITY : Here is a selected list, as of this publication, of those who put up scores on [3830 Scores Summary](#) in December:

NA Sprint SSB Contest 2026 February

Single Op HP

Call	OpMode	Remote	QSOs	Mults	Op	Time	Score	Team
AA4NU			161	45	3.45	7,245	TCG	
W4NZ	SO2R		105	40	2	4,200	TCG Sprinters	
K4DXV			43	26	2:20	1,118	TCG Sprinters	

TCG Sprinters

W4NZ 4,200

K4DXV 1,118

Team Total: 5,318

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British Columbia QSO Party

Single OpCW HP

Call	OpMode	Remote	CW	Qs	Ph	Qs	CW	Mults	Ph	Mults	Op	Time	Score	Club
W4CMG				23	0			20	0	1		1,880	TCG	
AC6ZM				24	0			19	0	2		1,864	TCG	
WV4P		x		20	0			0	0	1		1,220	TCG	

Single OpCW LP

Call	OpMode	Remote	CW	Qs	Ph	Qs	CW	Mults	Ph	Mults	Op	Time	Score	Club
W4NZ				22	0			15	0	1		1,360	TCG	
K4KYN				17	0			9	0	1		662	TCG	

Single OpMixed HP

Call	OpMode	Remote	CW	Qs	Ph	Qs	CW	Mults	Ph	Mults	Op	Time	Score	Club
NS4X				30	7			25	6	1		4,194	TCG	
WA4WZR				13	12			10	9	1.5		1,504	TCG	

Single OpMixed LP

Call	OpMode	Remote	CW	Qs	Ph	Qs	CW	Mults	Ph	Mults	Op	Time	Score	Club
WM4Q				19	5			19	5		:32	2,036	TCG	
KS4X				13	14			12	9	2		1,700	TCG	

Single OpSSB LP

Call	OpMode	Remote	CW	Qs	Ph	Qs	CW	Mults	Ph	Mults	Op	Time	Score	Club
WA4JA				0	7			0	7	1		98	TCG	

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Mexico RTTY International Contest

Vermont QSO Party

Single Op HP

Call	OpMode	Remote	CW	Qs	Ph	Qs	Dig	Qs	CW	Mults	Ph	Mults	Dig	Mults	Op	Time	Score	Club
NS4X				3	3		0			2	1			0	1		36	TCG
WV4P		x		3	0		0			2	0			0	1		18	TCG

Single Op LP

Call	OpMode	Remote	CW	Qs	Ph	Qs	Dig	Qs	CW	Mults	Ph	Mults	Dig	Mults	Op	Time	Score	Club
KS4X				5	11		0			3	9			0	1		468	TCG
W4NZ				6	0		0			4	0			0	1		108	TCG
WM4Q				4	2		0			4	2			0			105	TCG
WA4JA				0	6		0			0	5			0	2		60	TCG

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Minnesota QSO Party

Single OpCW HP

Call	OpMode	Remote	CW-RTTY	Qs	Ph	Qs	Mults	Op	Time	Score	Club	
AC6ZM							40	0	26	2	2,080	TCG
WV4P		x					13	0	13	1	338	TCG
W6UB							12	0	11	1.8	264	TCG

Single OpCW LP

Call	OpMode	Remote	CW-RTTY	Qs	Ph	Qs	Mults	Op	Time	Score	Club	
K4KYN							40	0	24	2.5	1,920	TCG
W4NZ							19	0	14	1	532	TCG
W4CMG							8	0	8	00:30	128	TCG

Single OpMixed HP

Call	OpMode	Remote	CW-RTTY	Qs	Ph	Qs	Mults	Op	Time	Score	Club	
KE0L							178	111	62	9:54	35,836	TCG

Single OpMixed LP

Call	OpMode	Remote	CW-RTTY	Qs	Ph	Qs	Mults	Op	Time	Score	Club	
WM4Q							15	1	16	:33	512	TCG

Single OpSSB LP

Call	OpMode	Remote	CW-RTTY	Qs	Ph	Qs	Mults	Op	Time	Score	Club	
WA4JA							0	20	15	2	600	TCG
KS4X							0	16	14	1	448	TCG

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South Carolina QSO Party



Single Op HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
WV4P		x	544	167	13	251,001	TCG
NR4L		x	350	120	8	110,760	TCG
AA4DD			200	61	7	30,378	TCG
W4SDX			148	55	4.75	21,395	TCG
WN8Y			118	306	10	12,240	TCG
AC6ZM			60	29	2	4,611	TCG

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European Union DX Contest

SOABCW HP

Call	OpMode	Remote	CW	Qs Ph	Qs Countries	EU Regions	Op Time	Score	Club
NS4X				9 0	6	7	1	1,066	TCG
WV4P		x		8 0	0	0	1	174	TCG
W4CMG				2 0	2	1		24	TCG

SOSB/10 HP

Call	OpMode	Remote	CW	Qs Ph	Qs Countries	EU Regions	Op Time	Score	Club
W4NZ				20 0	16	14	1	5,490	TCG

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ARRL DX Contest, CW

M/S LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W9SN			3206	470	48	4,512,000	TCG

SOAB HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
N6NT			2203	402	30:27	2,656,818	TCG
AC4G			653	273	17:45	534,897	TCG
W6UB			200	91	9	54,054	TCG
K4DXV			128	114	5:07	43,776	TCG

SOAB Limited-Ant HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
N6NT			2203	402	30:27	2,656,818	TCG

SOAB LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W9WI			425	187	10:18	238,425	TCG
KS4X			365	175	15	191,625	TCG
K4KYN			250	157	7	110,700	TCG
KQ4E			168	101	4	50,904	TCG
WM4Q			116	116	2:20	40,368	TCG
K4DZR			152	78	7:27	35,568	TCG
K4HWS			56	52	4	8,736	TCG

SOAB Limited-Ant LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
KQ4E			168	101	4	50,904	TCG

Single Op FixedCW HP

Call	OpMode	Remote	CW	Qs Ph	Qs Dig	Qs CW	Mults Ph	Mults Dig	Mults Op	Time	Score	Club
W4CMG				26 0 0	0	24	0	0	0	1	1,248	TCG
WV4P		x		6 0 0	0	6	0	0	1		322	TCG
NR4L		x		6 0 0	0	0	0	0	1		322	TCG

Single Op FixedCW LP

Call	OpMode	Remote	CW	Qs Ph	Qs Dig	Qs CW	Mults Ph	Mults Dig	Mults Op	Time	Score	Club
K4KYN				38 0 0	0	25	0	0	4		3,500	TCG
AD4EB				14 0 0	0	13	0	0	0.5		714	TCG
WM4Q				13 0 0	0	13	0	0	.4		588	TCG

Single Op FixedSSB LP

Call	OpMode	Remote	CW	Qs Ph	Qs Dig	Qs CW	Mults Ph	Mults Dig	Mults Op	Time	Score	Club
WA4JA				0 6 0	0	0	5	0	1		310	TCG
K4HWS				0 5 0	0	0	3	0	.15		18	TCG

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CQ WPX RTTY Contest

M/2 HP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
WV4P		x	4464	1089	48ish	13,267,287	TCG

SOAB HP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
AD4EB	SO2R		2011	784	30	3,937,248	TCG
NS4X			806	432	11	850,608	TCG
K9UC			671	351	22:30	553,878	TCG
W4NZ			420	309	12.75	303,747	TCG
K4RO	SO2R		298	216	5:36	155,736	TCG
W4SDX			268	167	5	85,003	TCG
K9QJS			145	116	5	32,480	TCG

SOAB TB-Wires HP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
W4SDX			268	167	5	85,003	TCG

SOAB LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
WV4AM		x	608	394	18:32	614,640	TCG
WN8Y			149	25	8	50,304	TCG
AA4CS			163	120	3.5	49,440	TCG
W3TB			87	60	3:30	15,980	TCG
DM4KW			458	100		458	TCG

SOAB QRP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
K3IE			319	171	10	163,647	TCG

SOSB15 HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W4SDX			33	17	.75	1,632	TCG

SOSB15 LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
K4AMC			238	48	3:48	33,984	TCG

SOSB20 LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
AA4CS			39	23	2	2,346	TCG

SOUAB HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
WV4P		x	1403	441	25	1,856,169	TCG
NR4L		x	1403	419	25	1,763,571	TCG
K1GU			1246	381	20	1,424,178	TCG
W4NZ			743	283	16	630,807	TCG
NS4X			699	216	9	452,952	TCG
W4CMG			326	176	14	172,128	TCG
K9QJS			90	57	3.5	15,219	TCG

(continued below)

SOUAB Limited-Ant HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W4CMG			326	176	14	172,128	TCG
K9QJS			90	57	3.5	15,219	TCG

SOUAB LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W3TB			354	157	11:10	166,734	TCG

SOUAB Limited-Ant LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
W3TB			354	157	11:10	166,734	TCG

SOUSB10 LP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
WF7T			541	89	19.25	143,646	TCG

SOUSB40 HP

Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Club
K0EJ			400	64	5	76,800	TCG

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NA Sprint CW Contest**SOAB LP**

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
WV4AM		x	608	394	18:32	614,640	TCG
WN8Y			149	25	8	50,304	TCG
AA4CS			163	120	3.5	49,440	TCG
W3TB			87	60	3:30	15,980	TCG
DM4KW			458	100		458	TCG

SOAB Classic LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
W3TB			87	60	3:30	15,980	TCG

SOAB TB-Wires LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
W3TB			87	60	3:30	15,980	TCG

SOAB Youth LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
WV4AM		x	608	394	18:32	614,640	TCG

SOSB/40 LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
K0EJ			63	55	2	10,010	TCG

SOSB/40 Classic LP

Call	OpMode	Remote	QSOs	Prefixes	Op Time	Score	Club
K0EJ			63	55	2	10,010	TCG

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CQ 160-Meter Contest, SSB**Single Op HP**

Call	OpMode	Remote	QSOs	State/Prov	Countries	Op Time	Score	Club
W5MX			500	49	14	12	73,584	TCG
W4KW			160	40	3	3:00	13,760	TCG
W4NZ			38	17	1	1	1,584	TCG
K0EJ			30	17	1	1	1,242	TCG
AC6ZM			15	11	0	1	363	TCG

Single Op LP

Call	OpMode	Remote	QSOs	State/Prov	Countries	Op Time	Score	Club
DM4KW			91	23	23	5	8,165	TCG
K4HWS			47	26	0	3.5	2,600	TCG

Single Op Assisted HP

Call	OpMode	Remote	QSOs	State/Prov	Countries	Op Time	Score	Club
WV4P		x	130	37	6	6:30	13,459	TCG
AA4DD			69	28	3	3	5,115	TCG
NR4L		x	40	24	2	1	2,392	TCG
NS4X			35	19	1	1	1,520	TCG

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North American QSO Party, RTTY

Single Op HP							
Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Team
K4RO	SO2R		347	50	4	17,350	TCG DITS
K0EJ			308	47	4	14,476	TCG DAHS
W4NZ	SO2R		272	46	4	12,512	TCG DITS
AC6ZM			126	39	1:40	4,914	TCG DITS
AD4EB			112	39	0:49	4,368	TCG DITS

Single Op LP							
Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Team
K1GU			234	44	4	10,296	TCG DITS
W4CMG			123	36	3:20	4,428	TCG DAHS
K4DXV			10	8	0.5	80	TCG DAHS

M/2 LP							
Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Team
NJ4P		x	1288	251	12	323,288	TCG

Single Op LP							
Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Team
AC6ZM			339	140	7:17	47,460	TCG Marconi
W4NZ			235	105	5	24,675	TCG de Forest
K1GU			134	75	3.1	10,050	TCG Alexanderson
K0EJ			100	57	1.5	5,700	TCG Marconi
K4DXV			90	63	2:58	5,670	TCG Alexanderson
W0AG			74	55	3	4,070	TCG Marconi
K9QJS			75	47		3,525	TCG
KS4X			56	37	2	2,072	TCG Alexanderson

Single Op Assisted LP							
Call	OpMode	Remote	QSOs	Mults	Op Time	Score	Team
AD4EB	SO2R		799	213	10	170,187	TCG Alexanderson
AA4DD			442	173	10	76,466	TCG
WV4AM		x	243	126		30,618	TCG de Forest
WK9M			211	89	4	18,779	TCG
NS4X			137	79	4	10,823	TCG
N4MCC			206	44	8.5	9,064	TCG de Forest
WN8Y			9	6	1	54	TCG

TCG Teams		
<i>TCG DAHS</i>		
K0EJ		14,476
W4CMG		4,428
K4DXV		80
Team Total:		18,984
<i>TCG DITS</i>		
K4RO		17,350
W4NZ		12,512
K1GU		10,296
AC6ZM		4,914
AD4EB		4,368
Team Total:		49,440
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TCG Teams		
<i>TCG Alexanderson</i>		
AD4EB		170,187
K1GU		10,050
K4DXV		5,670
KS4X		2,072
Team Total:		187,979
<i>TCG de Forest</i>		
WV4AM		30,618
W4NZ		24,675
N4MCC		9,064
Team Total:		64,357
<i>TCG Marconi</i>		
AC6ZM		47,460
K0EJ		5,700
W0AG		4,070
Team Total:		57,230
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Didn't see your score listed? Next time, make sure to submit your score summary to 3830scores.com, and use the pull-down menu under "Club" to select "Tennessee Contest Group." Of course, it's also important to make sure that the Cabrillo file that you submit to the contest sponsor also contains the following line: CLUB: Tennessee Contest Group. This will ensure that your score will contribute to the TCG club aggregate score.

TCG Member Spotlight – WK9M's "Radio Biography"

By Randy WK9M Kruszka

My amateur radio hobby really started with the desire to find something better. A friend and I (in High School) used to ride around his neighborhood with some Midland handheld CBs from my Great Grandpa. It was fun for a while; we soon discovered that it was pretty easy to bicycle beyond the limited range. These old radios can't be very high power, and we would also pick up environmental noise i.e. from powerlines or houses.

In high school around our junior year, we noticed a flyer hanging up. This was our first hook into to 'ham' radio, as they promised long-distance



communications and even satellite coms without a long-distance call! It was easy bait to reel in a future RF Engineer and Computer Programmer.



As we practiced for our Novice licenses back then, we both agreed that the perfect radio would be something that covered all bands and modes that could replace the old CBs that we played with before. We quickly learned to temper our enthusiasm a bit, as no such radio existed (nor does it exist today—although SDR-based radios come close). We both picked up the first dual-band VHF/UHF radios to exist, the FT-727R. At that time, everything seemed perfect. My 727 still works today in fact as a backup radio in the shack (while Yaesu works on my FTM-7250DR). These old “bricks” have real filters in them and can do 5W without any TX limits.

We soon discovered something we were missing—HF. And here it starts.

As our sponsor club participated in Field Day every year (we won the 4A class twice in fact), it became apparent that we needed an HF radio and a decent antenna outside. I’ve gone through a few HF radios, starting with the TS-690, then a TS-2000, and finally the TS-590 and TS-890. I’ve always had Yaesu for VHF/UHF, and Kenwood for HF. In WI, I had an Inverted-V DX-CC and a Cushcraft A3S. When the HF cycle is good, you don’t need a lot of power.

Contesting for me really started with Field Day, after that fateful day with the club in WI. From there I took an HF break for several years when I moved to a restrictive neighborhood in TN. That’s where I met Juan (AC6ZM) and picked up contesting again, but our club really needed more CW operators. (CWA was great to get my speed back up.) From home, I am more casual-based due to a 32’ OCFD being my current HF antenna. To make up for this, I’ve participated in several ‘big station’ contests at WV4P/NJ4P/W5MX(N4SS) and even one at Mark’s in Soddy-Daisy. After that last HF radio purchase and (re)discovering digital modes, I was committed even if I don’t have a big station. Last year’s CW DX contest from the volcano island of Montserrat as VP2MMA is also one to remember. If you can’t beat ‘em, join ‘em I say! :)

‘73 –Randy WK9M

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MEMBERSHIP RENEWALS & NEW MEMBERS

WELCOME to new TCG Members Nicholas KT0W and Thomas AI4DB! We look forward to hearing you on the bands!

TCG membership is open to all with an interest in contesting. There are no geographical limitations. All you need is a sincere interest in contesting, and the willingness to get on the air and operate with us. If you have someone that you would like to nominate as a new members, please e-mail K0EJ (mark.speck.k0ej@gmail.com) so an invite can be sent out.

A reminder that in order to more efficiently maintain MRA awards, HamClubOnline, TCG reflector roster, TCG website roster, and the financial spreadsheet, members who were not current with dues were removed on March 1, 2026.

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Corporate Casuals – TCG Logo Items

Corporate Casuals now uses what's called a /*sharelink */in which they share the TCG logo



with club members through their webstore platform. The link below will take you to their website and prompt you to create an account with them. The page will look like the screenshot below (and will show the logo at the bottom of the screen).

You can add a personal callsign as a personalization ("NAMES" icon in the product) and select the placement location on the purchased item (e.g., polo, bag, hat, etc.). Once the account is created, the logo will automatically upload to the account for use:

<http://www.CorporateCasuals.com/logoShare/tennesseecontestgroup>

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Young Ladies WWA 2026

Tennessee Contest Group had a strong presence in the World Wide Award events in both the July Sprint 2025 and in the WWA January 2026 events. We encourage you to participate by “chasing” the YL activators.

0000 UTC March 9 – 2359 UTC March 15, the first WWA YL event will take place. The purpose of the event is to promote and celebrate the ham radio activity of Young Ladies, involving as many YLs as possible worldwide. YLs from around the globe will be calling CQ using their own callsigns. Each YL Activator may be worked once a day on each band and mode. TCG’s Cathy, W4CMG will be operating during the event to the full extent that the home remodeler’s noise permits.

Bands: 80-40-30-20-17-15-12-10 Meters

Modes: CW, SSB, Digi (FT8, FT4, RTTY, PSK)

CW – 10 points

SSB – 5 Points

Digi: 2 points for FT4, FT4; 5 points for RTTY and PSK

Complete WWA-YL Rules: <https://hamaward.cloud/wwayl/rules>

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PLACEHOLDER – VP2MMA in CQ WW DX CW

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UPCOMING CONTESTS

The following table is a list of the upcoming contests which qualify for the TCG Most Radioactive Award. For more information on the MRA, please refer to K4TCG.ORG under the TCG INFO section. Thanks to Jim AD4EB for this list, and to Ted W4NZ for administering the TCG Most Radioactive Award.

March 1, 2026	North Carolina QSO Party
March 7, 2026	ARRL International DX Contest, SSB
March 14, 2026	Idaho QSO Party
March 14, 2026	Oklahoma QSO Party
March 14, 2026	Stew Perry Topband Challenge-Mar
March 14, 2026	South America 10 Meter Contest
March 15, 2026	North American Sprint, RTTY Mar
March 15, 2026	Wisconsin QSO Party
March 21, 2026	BARTG HF RTTY Contest
March 21, 2026	Russian DX Contest
March 21, 2026	Virginia QSO Party
March 28, 2026	CQ WW WPX Contest, SSB
April 4, 2026	EA RTTY Contest
April 4, 2026	SP DX Contest
April 4, 2026	Louisiana QSO Party
April 4, 2026	Mississippi QSO Party
April 11, 2026	Missouri QSO Party
April 11, 2026	Georgia QSO Party
April 11, 2026	New Mexico QSO Party
April 11, 2026	IG-RY World Wide RTTY Contest
April 11, 2026	North Dakota QSO Party
April 18, 2026	CQMM DX Contest
April 18, 2026	Michigan QSO Party
April 18, 2026	Ontario QSO Party
April 19, 2026	Quebec QSO Party
April 25, 2026	Nebraska QSO Party
April 25, 2026	SP DX RTTY Contest
April 25, 2026	Florida QSO Party
April 26, 2026	BARTG Sprint 75

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Progression of solar cycle 25

Sunspot numbers including predictions:

